GLOSSARY OF MUSICAL TERMS

Concerto: Music that is written for a solo instrument with an accompanying orchestra (see below). You will hear part of the Mendelssohn Violin Concerto at Celebrate Pittsburgh.

Dynamics: How loud or soft the music is.

Harmony: When two or more *notes* (see below) are played at the same time to create a pleasing sound.

Melody: The main tune of the music—the one that often gets stuck in your head!

Note: The symbol used to represent the *pitch* (see below) or length of a musical sound.

Orchestra: A group of musicians who perform on a variety of instruments in sections of strings, brass, woodwinds, and percussion.

Overture: Music an orchestra plays at the beginning of an opera or musical play. The William Tell Overture, which you will hear at Celebrate Pittsburgh, is part of the opera William Tell.

Pitch: How low or high a note is.

Rest: A musical symbol that tells the musician to "rest" or not play for a specific length of time.

Rhythm: A regular pattern made up of notes and rests of different lengths. It's what we tap our feet to!

Tempo (Italian for "time"): The speed of the music.

Texture: How complex the music is.

Timbre (pronounced "tamber"): The unique sound each instrument makes. For example, if a tuba, flute, and viola were to all play the same note, each one would sound different.